



# Person Re-identification

Introduction and Future Trends

**Shengcai Liao**

**Institute of Automation  
Chinese Academy of Sciences**

**ECCV 2018 Tutorial • Munich**





# Representation Learning for Pedestrian Re-identification - Schedule

- 09:00 – 09:40 Introduction and future trends, Shengcai Liao
- 09:40 – 10:20 Visual descriptors and similarity metrics, Yang Yang
- 10:20 – 10:40 Coffee break
- 10:40 – 11:40 Deep learning and transfer learning, Zhun Zhong
- 11:40 – 12:00 Questions & Discussions

# CONTENT

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**Evaluation and Benchmark**

**04**

**Future Directions**

# 01

PART ONE

## Introduction

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# Background

- Security concerns



2011 riot in London



2013 Boston Marathon bombings



2012 "8.10" serial killer Zhou Kehua



2014 "3.1" Kunming terror attack

# Background

- Surveillance cameras everywhere
- However,
  - Mostly, searching suspects still requires large amount of labors
  - Automatic algorithms are still poor
  - But the real demand is increasing





# Background



Search suspects in a large amount of videos



# Concepts



**Classification:** classes fixed



Cat



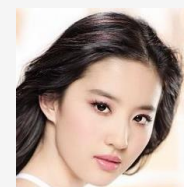
Dog



**Verification:** pairwise



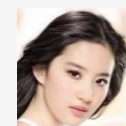
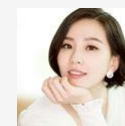
Same?



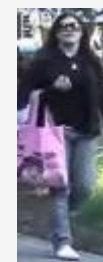
**Identification:** gallery IDs known



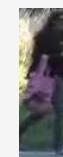
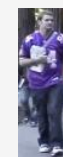
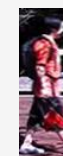
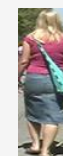
Who?



**Re-identification :** gallery IDs unknown

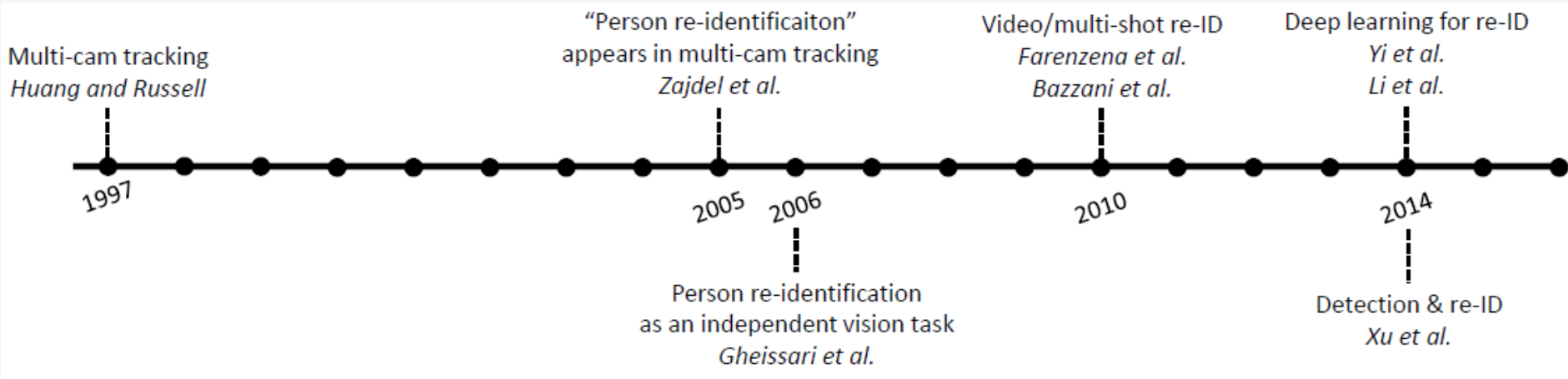


Appeared?





# History



From Zheng et al. 2016.



# Difference with Multi-camera Tracking

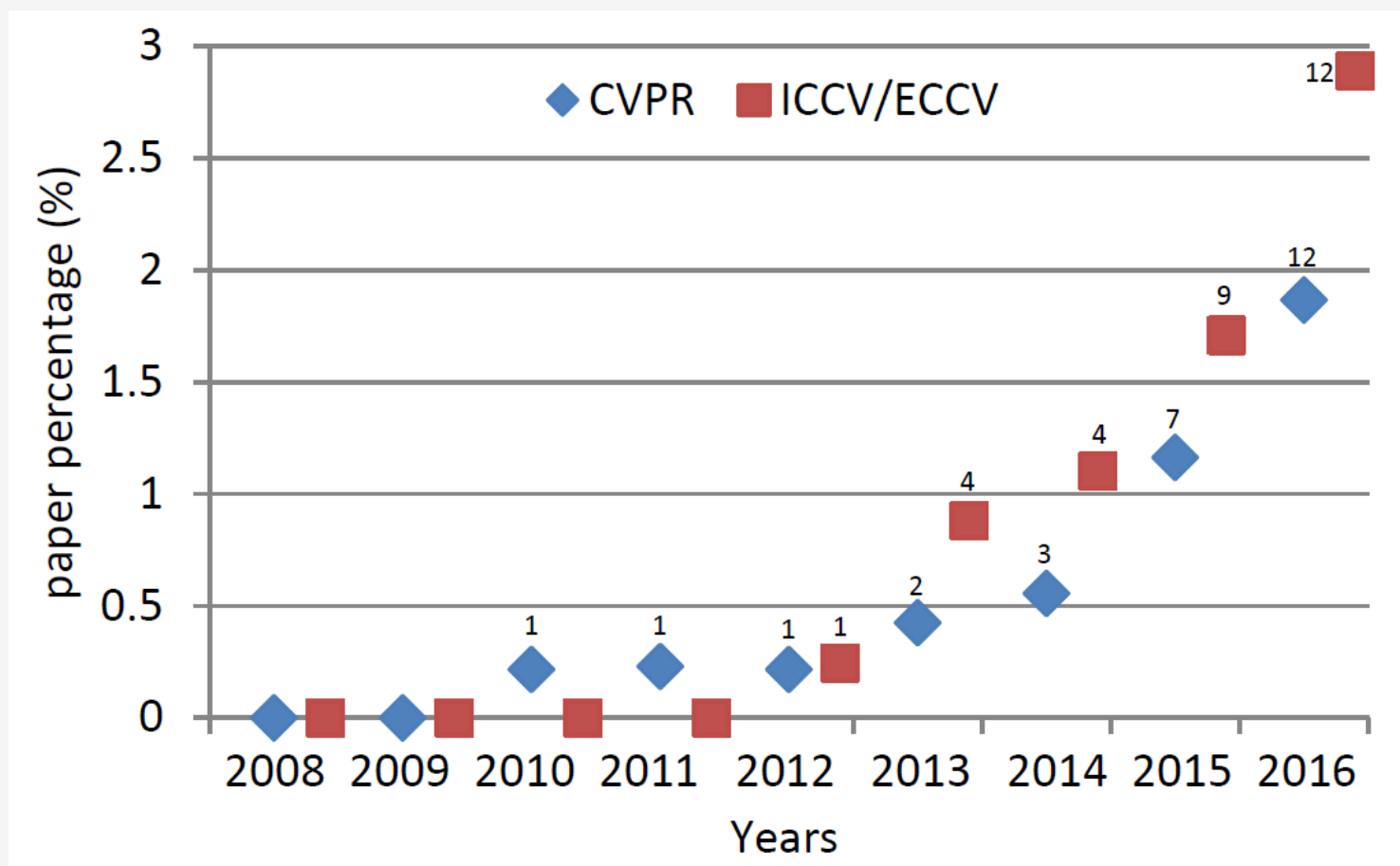
- Multi-camera tracking
  - Usually online
  - Need to track all persons in all cameras
  - In a local area
  - In a short duration
- Person Re-identification
  - Usually offline, for retrieval
  - Re-identify one specific person
  - Across broad areas
  - With a possible long time

**Multi vs. multi**

**One vs. multi**

**Oriented from multi-camera tracking,  
but is a particular independent task now.**

# Popularity



**CVPR 2018: 27**

**ECCV 2018: 12**



# Pipeline

## Preprocess

- Pedestrian detection
- Single-camera Tracking

## Representation

- Hand-crafted features
- Feature learning

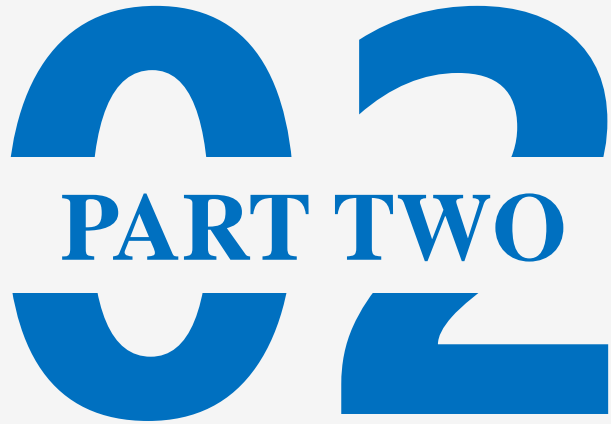
## Matching

- Traditional Distances
- Metric learning
- Re-ranking

# Challenges

- Viewpoint changes
- Pose changes
- Illumination variations
- Occlusions
- Low resolutions
- Limited labeled data
- Generalization ability





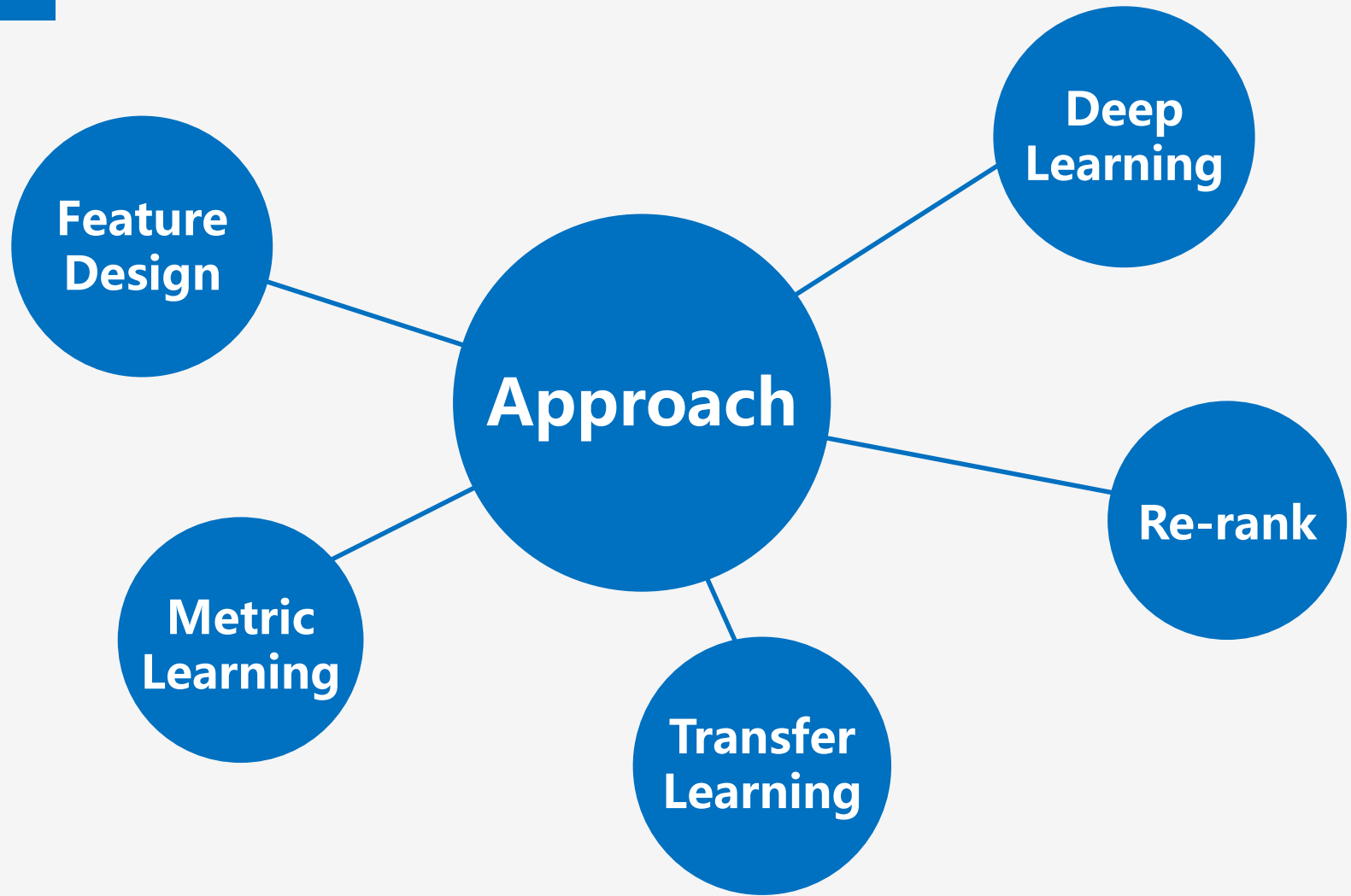
PART TWO

**Approach**

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# Approach



**Main research directions in person re-identification**



# Feature Design

## Color

RGB, HSV, YCbCr, Lab, Color names

## Texture

Gabor, LBP, SILTP, Schmid, BiCov

## Hybrid

ELF, LOMO, GOG

## Structure

Pictorial, SDALF, Saliency

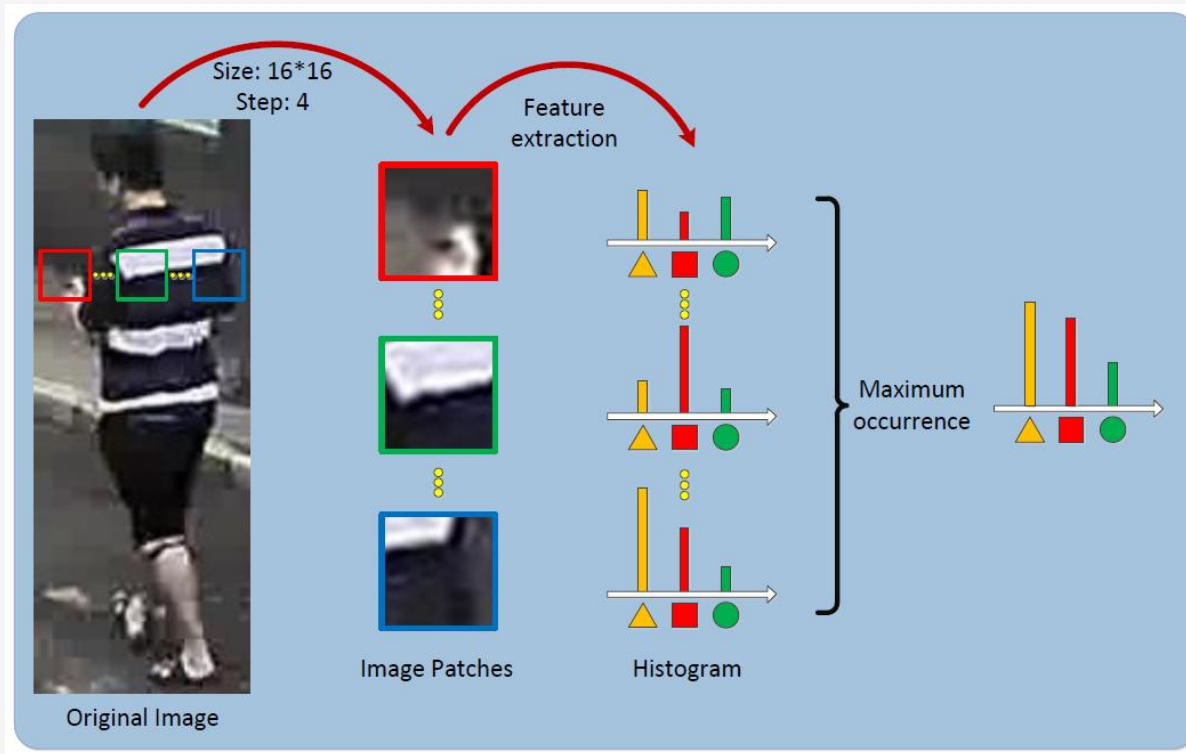
## Attribute

Age, gender, bag



# Feature Design

- Typical feature: LOMO
  - Illumination variations: retinex and SILTP
  - Viewpoint changes: local maximal occurrence



# Metric Learning

## Traditional Methods

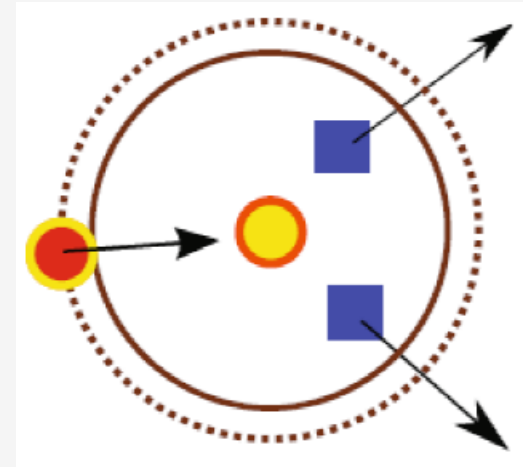
ITML, LMNN, LDML

## Optimization Methods

PRDC, MLAPG

## Fast Methods

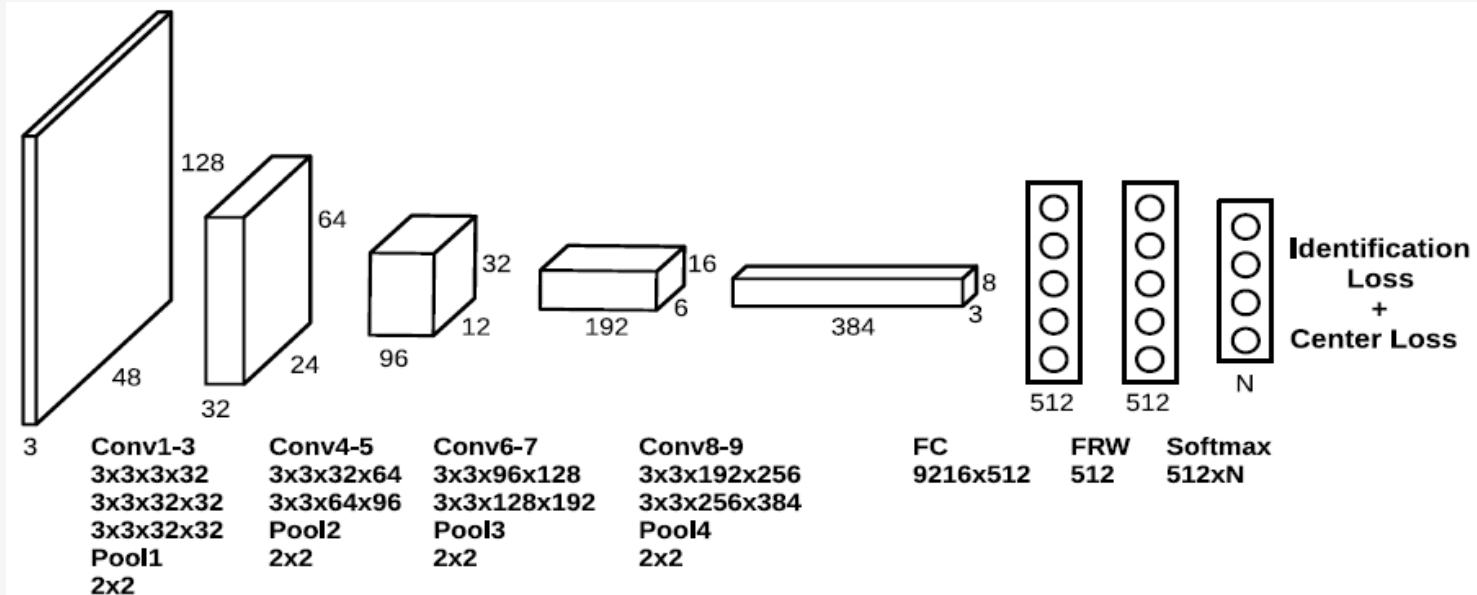
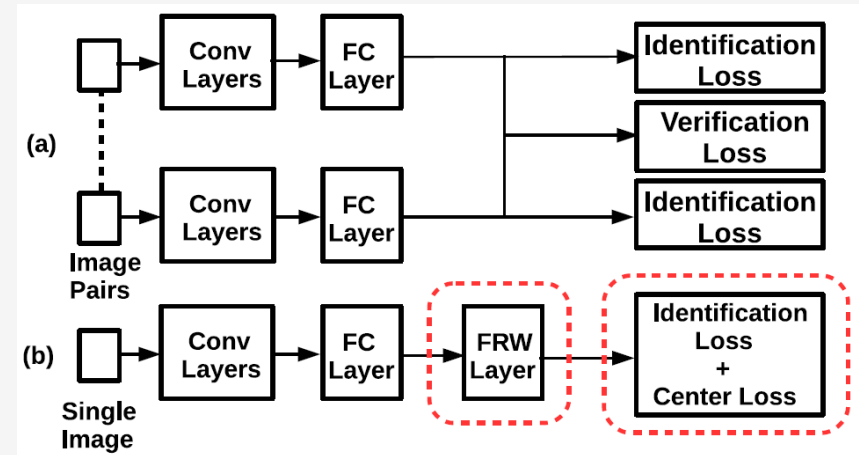
KISSME, XQDA, LSSL



$$D_{\mathbf{M}}^2(\mathbf{x}, \mathbf{z}) = \|\mathbf{x} - \mathbf{z}\|_{\mathbf{M}}^2 = (\mathbf{x} - \mathbf{z})^T \mathbf{M} (\mathbf{x} - \mathbf{z})$$

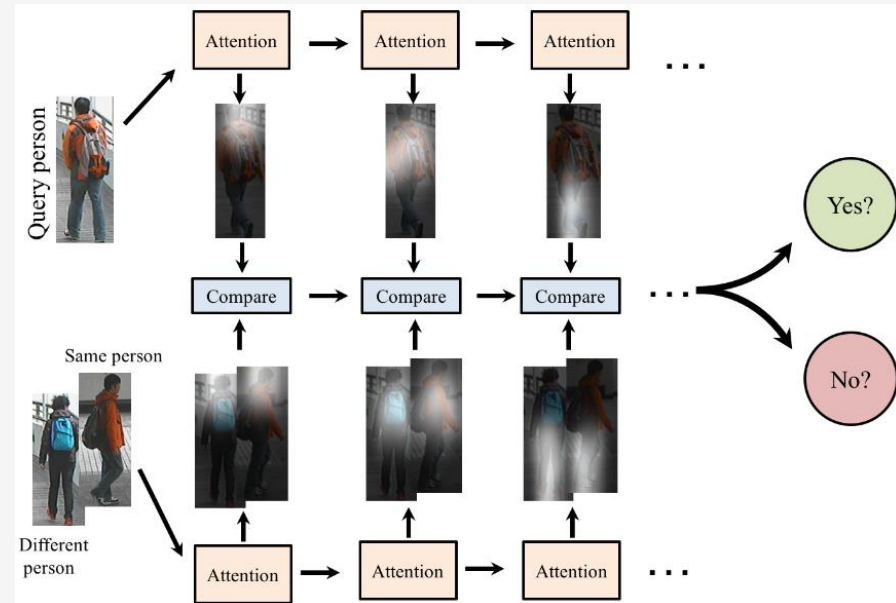
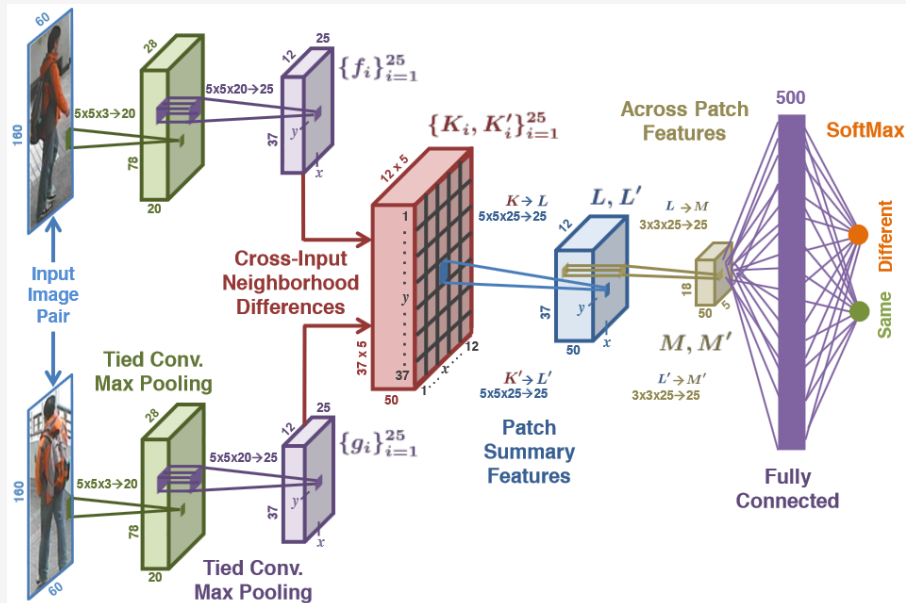
# Deep Learning

- Deep metric learning
  - Cosine similarity
  - Contrastive loss
  - Triplet loss
  - Center loss



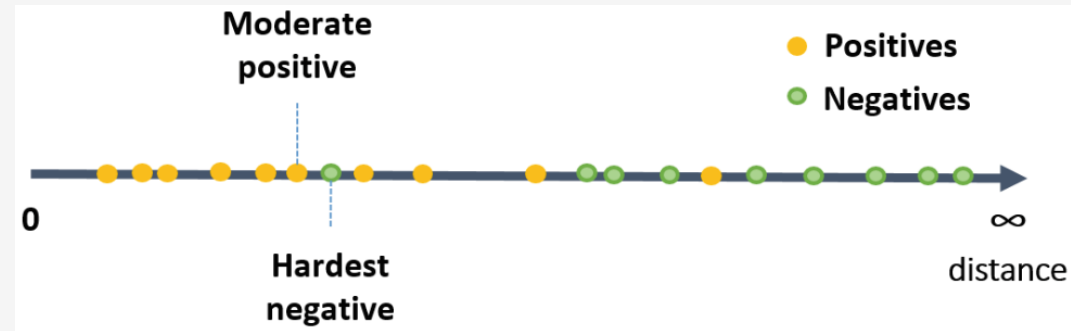
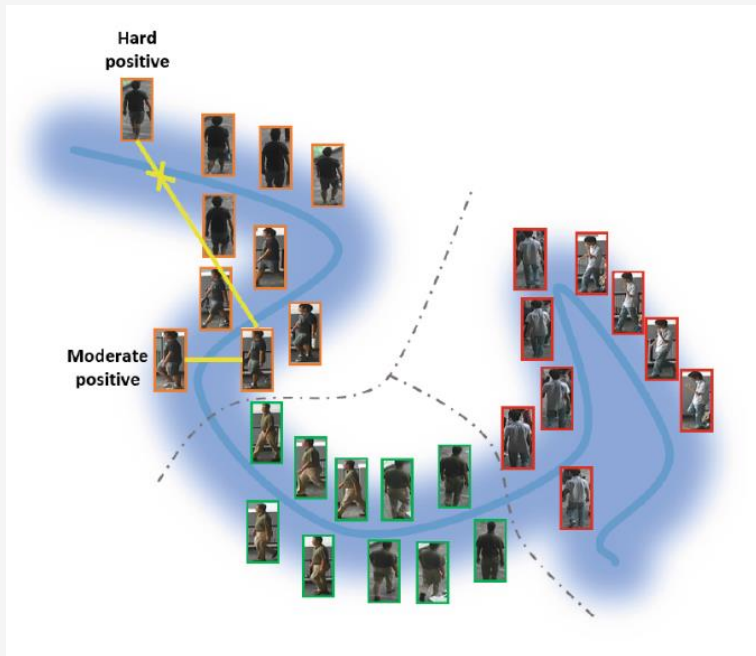
# Deep Learning

- Deep structures
  - Siamese CNN
  - Cross-input neighborhood, patch summary
  - Gating CNN
  - Contextual LSTM
  - Attention network



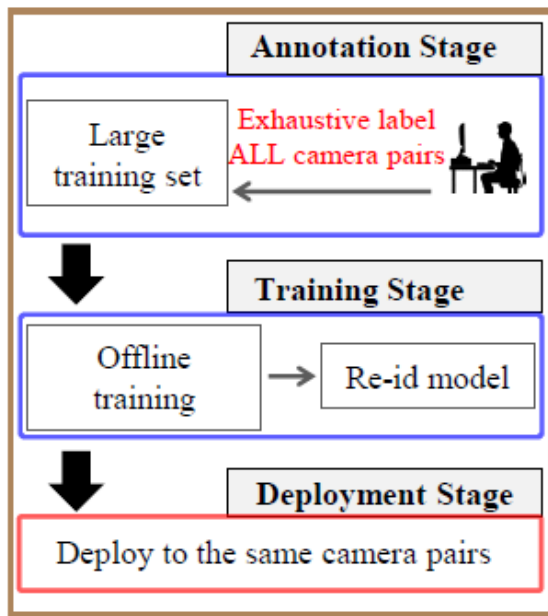
# Deep Learning

- Sample mining
  - Hard negative mining
  - Moderate positive sample mining

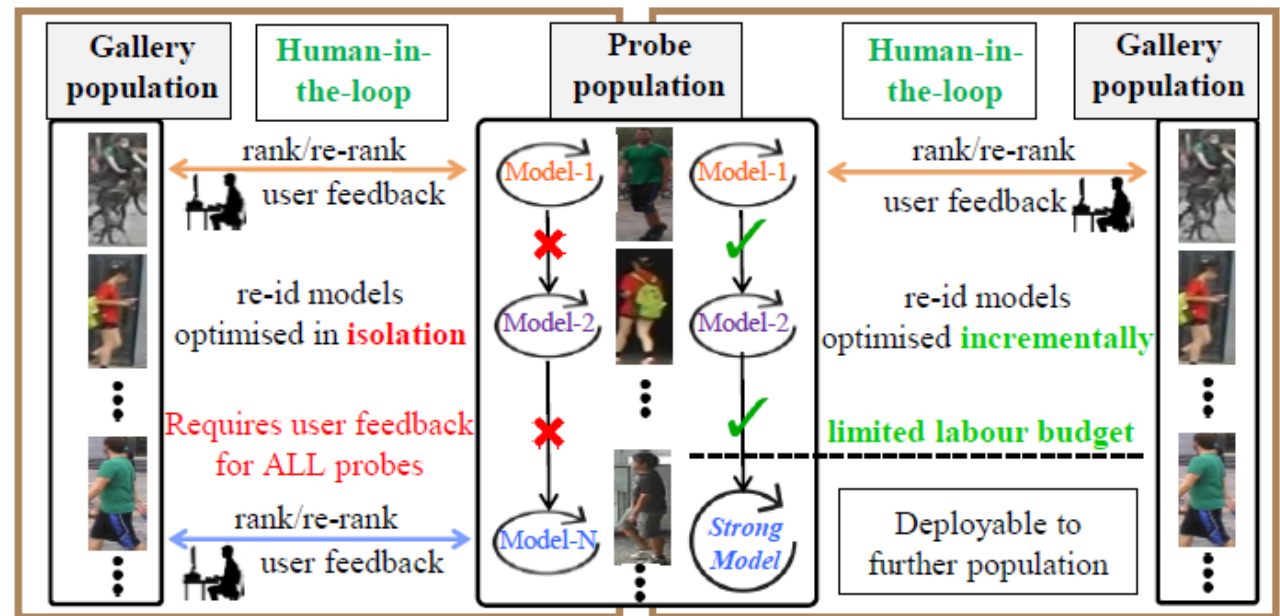


# Re-ranking

- User feedback based methods (human in the loop)
  - POP
  - HVIL



(a) Train-once-and-deploy re-id models

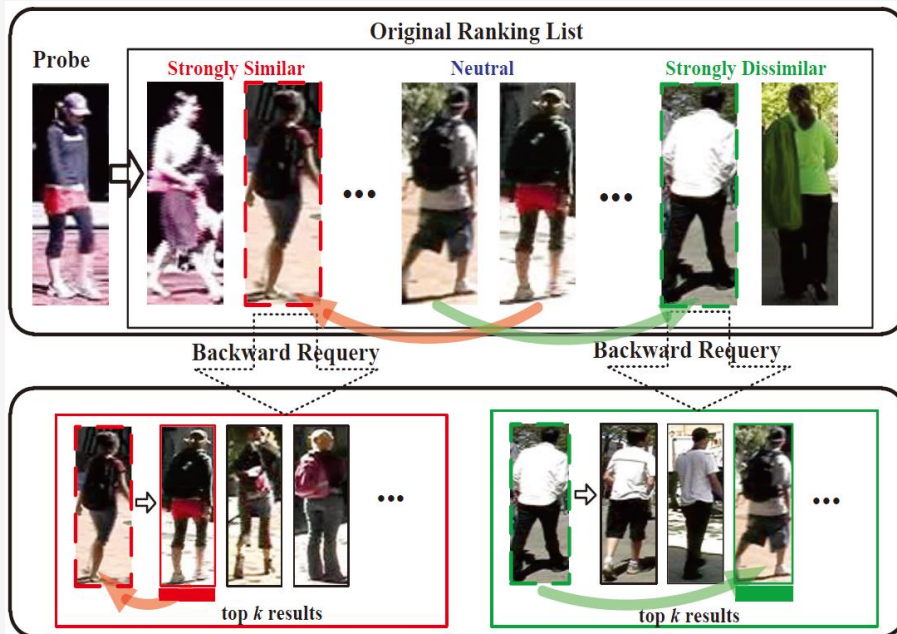


(b) POP: Post rank optimisation [15]

(c) HVIL: Human Verification Incremental Learning

# Re-ranking

- Context based methods
  - DCIA
  - Bidirectional ranking
  - DSAR



Rank →	1	5	10	25	50
<b>Euc. Dist.+ DCIA</b>	16.29	33.38	47.46	58.86	72.78
DDC [10]	19	-	52	69	80
KISSME+SB [2]	19.3	50.7	63.3	78.2	90.6
KISSME+CCRR [17]	22	49	69	87	95
RIRO [37] (1 Iteration)	28	30	34	51	64
PRRS [4]	33.29	-	78.35	-	97.53
<b>KISSME+ DCIA</b>	38.87	67.96	82.01	93.62	98.36
IRT [1] (1 Iteration)	43	45	46	53	61
<b>LADF+ DCIA</b>	44.67	71.54	83.56	93.82	98.52
POP [23] (1 Iteration)	59.05	60.95	63.10	72.20	-
<b>KCCA+ DCIA</b>	<b>63.92</b>	<b>78.48</b>	<b>87.50</b>	<b>96.36</b>	<b>99.05</b>

DCIA on VIPeR



# Transfer Learning

- Cross-dataset evaluation
  - Dong Yi et al. 2014, deep metric learning: cross-dataset evaluation
  - Yang Hu et al. 2014, "Cross dataset person re-identification "
- Transfer learning / domain adaptation
  - Supervised
    - Pre-train + fine tuning
  - Unsupervised
    - UMDL, CVPR 2016
    - CAMEL, ICCV 2017
    - SPGAN, CVPR 2018
    - HHL, ECCV 2018





# **Evaluation and Benchmark**

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# Evaluation

- Closed-set scenario
  - Probe:
    - query images to be re-identified
  - Gallery:
    - a set of images from surveillance videos to re-identify probe images
  - Performance measure:
    - Cumulative Matching Characteristic (CMC) curves
    - mAP: mean average precision

**mAP is from image retrieval. CMC is more practical for person re-id, because one correct retrieval is already enough for forensic search.**

**Constraint: each probe image must have the same person appearing in the gallery**

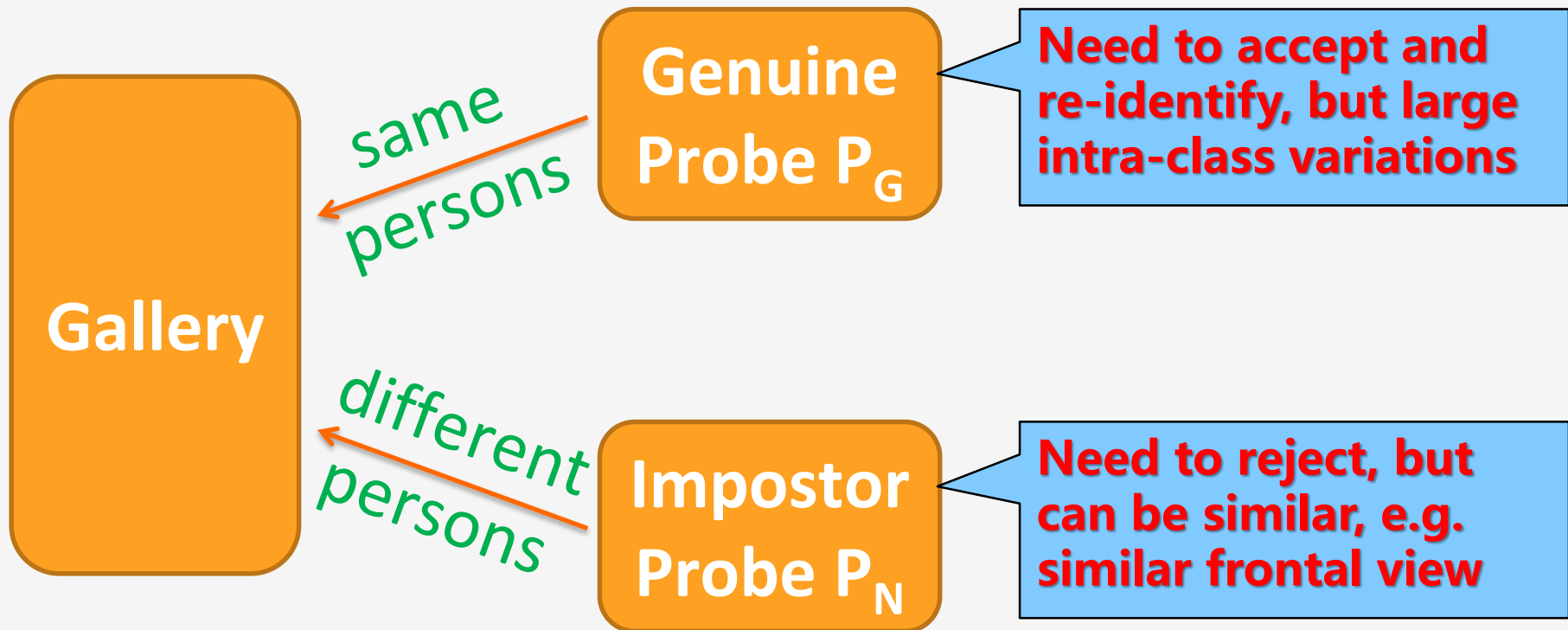
# Evaluation

- Open-set scenario



# Open-set Person Re-identification

- Task: determine the same person of the probe in the gallery, or reject the probe
- Two subsets of probes





# Open-set Person Re-identification

- Performance measures:
  - Detection and Identification Rate (DIR): percentage of images in  $P_G$  that are correctly accepted and re-identified
  - False Accept Rate (FAR): percentage of images in  $P_N$  that are falsely accepted



# Closed-set Benchmark Datasets

Dataset	#Cameras	#Persons	#Images	#Views
VIPeR	2	632	1,264	2
ETHZ	1	146	8,555	1
i-LIDS	5	119	476	2
QMUL GRID	8	250	1,275	2
PRID2011	2	200	1,134	2
CUHK01	2	971	3,884	2
CUHK02	5 pairs	1,816	7,264	2
CUHK03	6	1,360	13,164	2
CAMPUS-Human	3	74	1,889	3
Market-1501	6	1,501	32,668	-
MARS	6	1,261	1,191,003	-
DUKE	8	1,404	36,411	-

# Open-set Benchmark Datasets

Dataset	#Cameras	#Persons	#Images	#Views
Open-world	6	28	4,096	-
OPeRID	6	200	7,413	5





# Closed-set Benchmark Results

Benchmark on DukeMTMC-reID

Methods	Rank@1	mAP
BoW+kissme	25.13%	12.17%
LOMO+XQDA	30.75%	17.04%
PSE	79.8%	62.0%
ATWL(2-stream)	79.80%	63.40%
Mid-level Representation	80.43%	63.88%
HA-CNN	80.5%	63.8%
Deep-Person	80.90%	64.80%
MLFN	81.2%	62.8%
DuATM (Dense-121)	81.82%	64.58%
PCB	83.3%	69.2%
Part-aligned (Inception V1, OpenPose)	84.4%	69.3%
GP-reID	85.2%	72.8%
SPreID (Res-152)	85.95%	73.34%




# Open-set Benchmark Results

- On OPeRID

	FAR=1%		FAR=10%	
	Rank=1	Rank=10	Rank=1	Rank=10
IDENTITY	0.84	0.91	7.36	9.21
MAHAL [13]	1.89	1.99	10.50	11.97
KISSME [13]	1.82	1.92	9.99	11.46
LMNN [29]	0.41	0.41	3.97	4.58
ITML [6]	1.18	1.21	8.39	9.27
LADF [19]	1.53	1.74	9.11	10.82
RRDA	<b>3.99</b>	<b>4.35</b>	<b>14.51</b>	<b>16.72</b>

**Very poor!**



**PART FOUR**

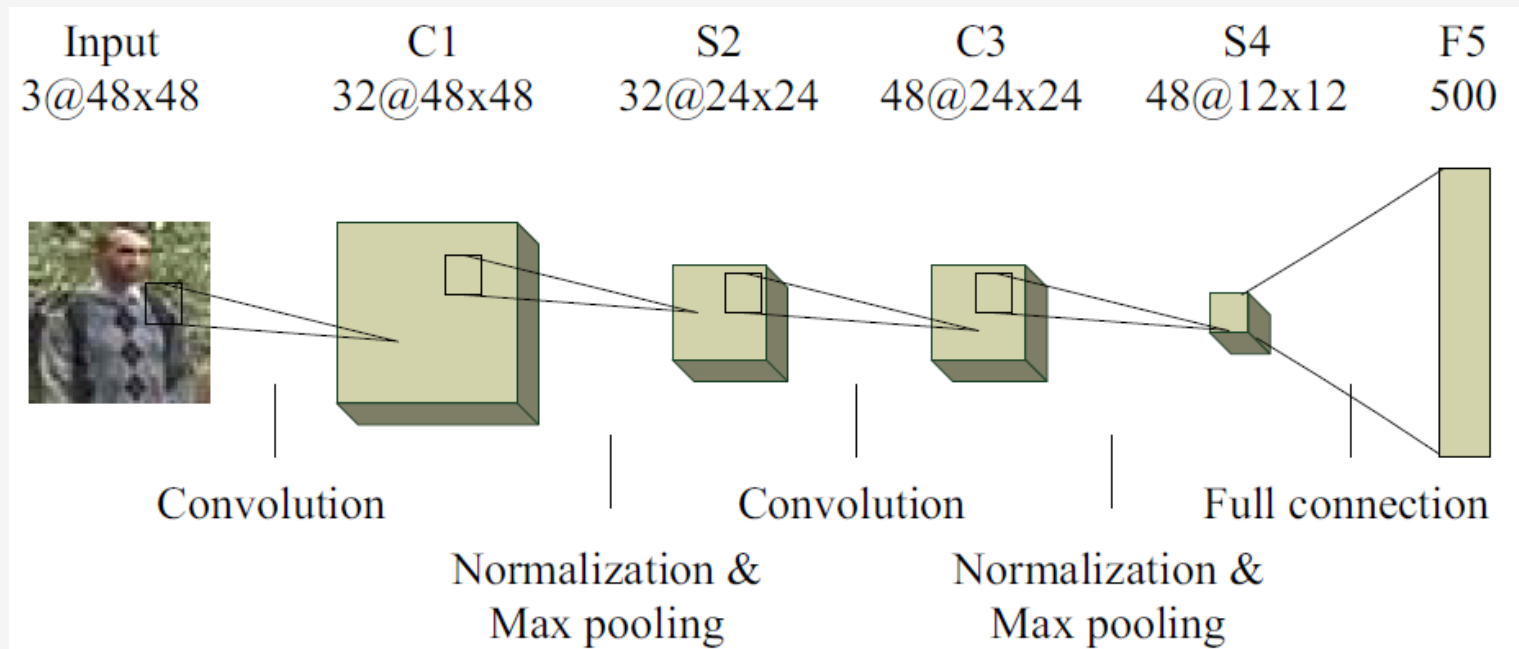
# **Future Directions**

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# Future Directions

1

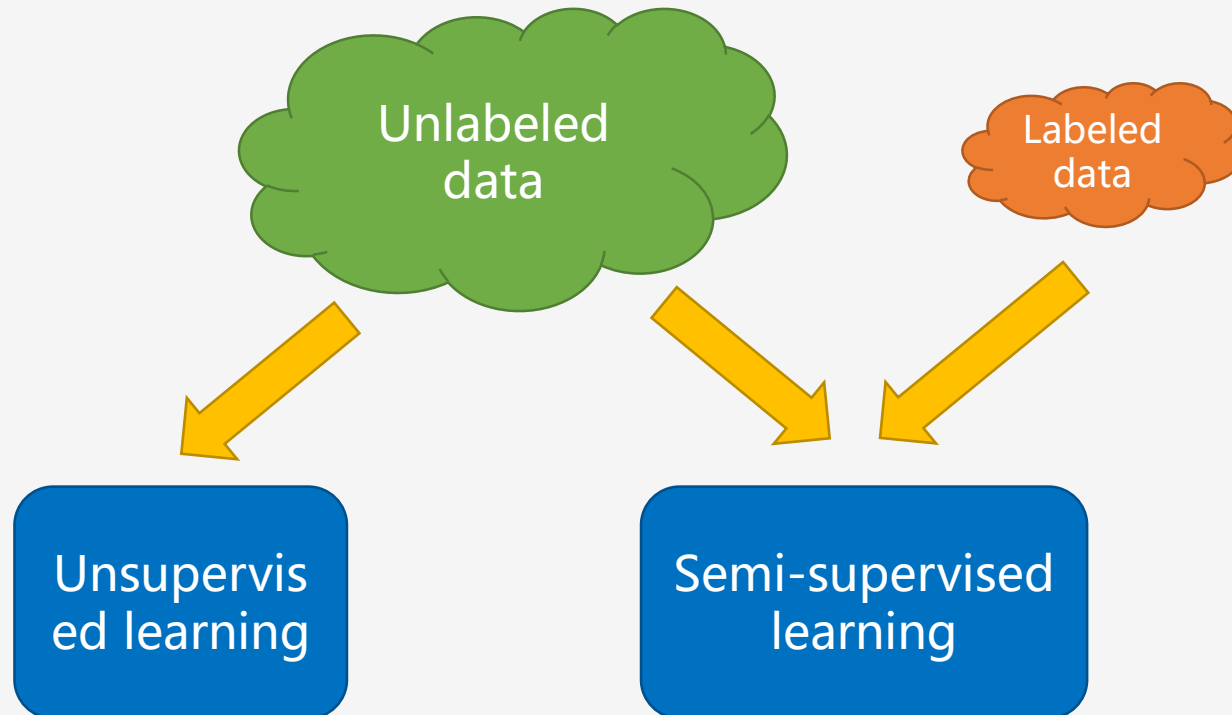
With the help of large datasets, **deep learning** methods have achieved much better performance, and are becoming more and more important for person re-identification.



# Future Directions

2

Due to limited labeled data and large diversity in practical scenarios, **semi-supervised learning** or **unsupervised learning** will be potentially useful for practical applications in exploring large amount of unlabeled data.





# Future Directions

3

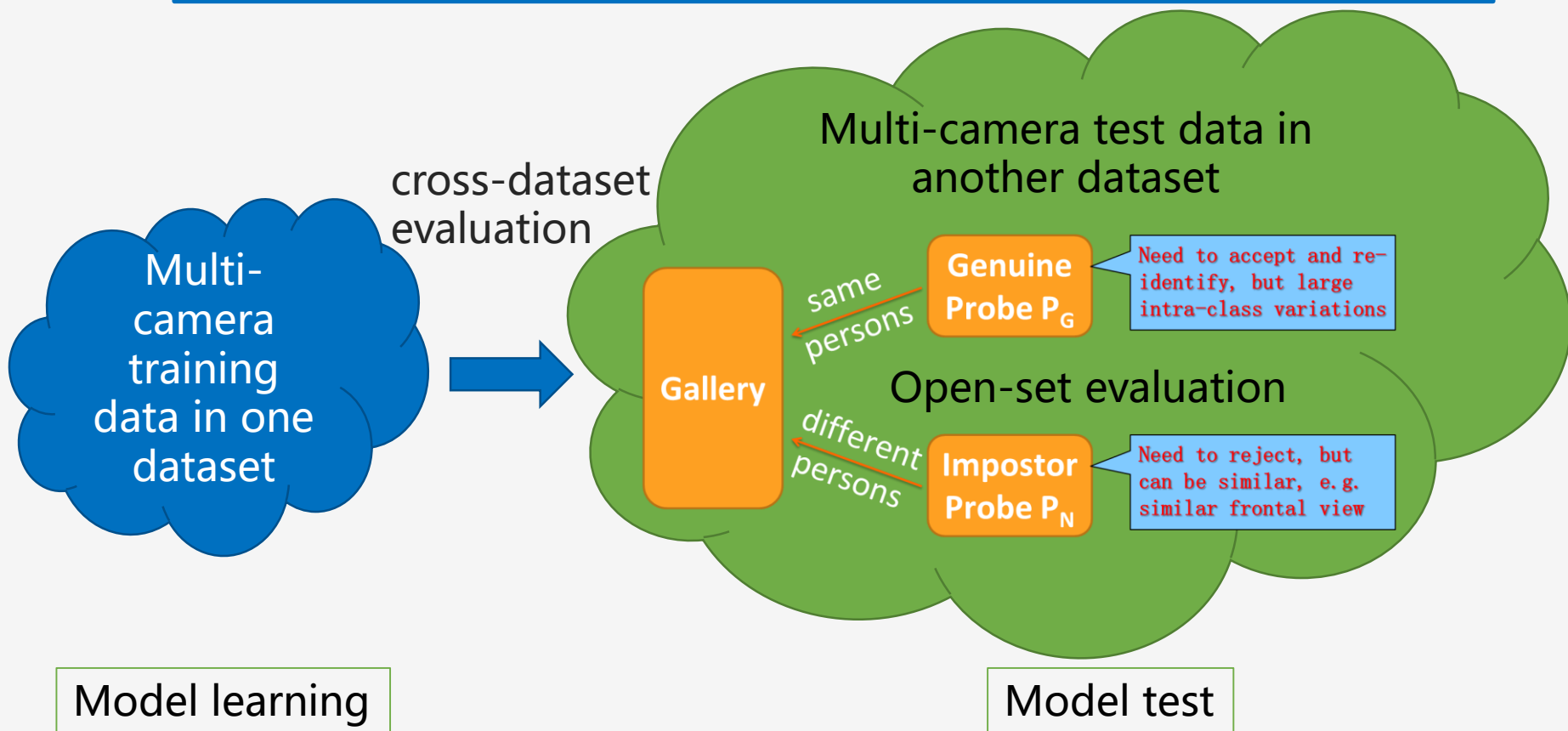
Performance of **cross-dataset** evaluation is still poor. **Unsupervised transfer learning** and **Re-ranking** methods may be very useful in improving the performance.



# Future Directions

4

For evaluation, **open-set person re-identification** and **cross-dataset evaluation** will be preferred in evaluating practical performance.





**Thanks!**

**Shengcai Liao**  
Institute of Automation  
Chinese Academy of Sciences

<http://www.cbsr.ia.ac.cn/users/scliao/>

